

SMART Devices

IN THIS ASSIGNMENT YOU WILL THINK LIKE A COMPUTER PROGRAMMER AND DESIGN A NEW SMART DEVICE THAT WILL HELP KIDS

Smart devices are types of technology that can hold information



Check out these cool videos about smart devices:
[Steering Wheel](#)
[Baby Bottle](#)
[Smart Houses](#)



Types of Technology

Information About Yourself

A smart device can tell you what your heart rate is. It can also tell you how much money you spent last week.



Information About Your Community

A smart device can tell you if there is traffic near your house. It can also tell you where the nearest doctor's office is.



What Can Smart Devices Do?

Sounds

Some devices have sounds that tell you when to do something. For example, a sound can tell you when you should put sunscreen on outside.

Pictures and Graphs

Some devices have pictures or graphs. For example, a graph could show you how much running you did outside during recess for the week.

Information

Some devices have information. For example, a device could have information on if a school bus is going to be late.

How Do Smart Devices Work?

A computer programmer is a person who writes computer programs. They write code, which are instructions that tell a computer what to do.



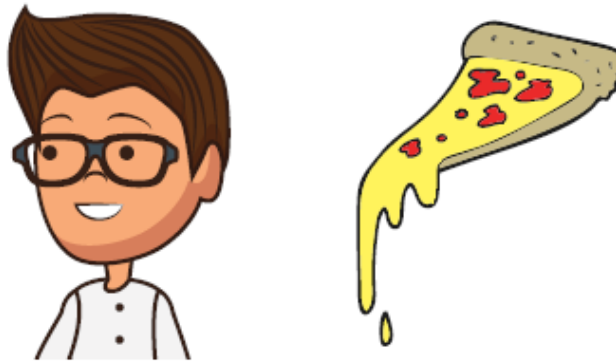
Computer Programmer

Computer programmers go to school to learn special computer languages. One popular language is Python. Computer coders learn how different words tell a computer to do different things.

For example, if you tell the computer this:

```
open ("Pizza Points")
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This tells the computer to open a game called Pizza Points!



Computer Programmer

A computer programmer also finds "bugs" in a program. A bug is a mistake or problem in a program. Have you ever played a computer game and a certain button wasn't working? This is a bug. A computer programmer is in charge of fixing this bug.



Computer Programmer

My Smart Device

Choose a problem you want to solve with your new smart device. Circle your choice.

Problem #1: Kids keep losing their pencils and other school supplies at school!

Problem #2: Kids don't know how much water they are drinking during the day. They are getting dehydrated during recess.

Think of an item that can be turned into a smart device to solve the problem. Answer the questions about the item you have chosen.

What item will you turn into a smart device?

How will the smart device solve the problem you have chosen?

How will your smart device work? What features will it have?

Sketch what your smart device will look like here:

If you have any craft supplies at home, try creating a model of your smart device 😊